



Experience.

thirteen23, Austin, TX – *Lead Designer* +9.07– 8.09

Clients: Microsoft, Corel, Dell

01. Won 1st place in the Phizzpop Design Competition (Austin, TX. region).
02. Most projects are still under NDA.

Independent Contractor / Freelance - *Interactive Designer* +11.02 - Present

Clients: Alamo Drafthouse Cinemas, Mobile Evolution, Square One Architecture, Tocquigny Advertising, Vignette

Naka Media, Austin, TX – *Director of Interactive Design* +12.06 – 9.07

Clients: idioma, Inc., itzBig.com, Motion Computing, Open Labs

01. Managed all UI design & development efforts for various clients: applications, websites, etc.
02. Client interaction at the C-level to obtain project requirements and develop a starting point for ideation.
03. Mentored/trained junior designers in all aspects of UI design.
04. Developed a proprietary project review application for use between Naka and their clients.

Projekt202, Austin, TX – *Lead UI Designer* +10.05 – 12.06

Clients: idocuments.com, Logitech, Luminex, Motorola, SAP

01. Designs consistently selected by clients during the concept stages based on their innovation and appeal.
02. Mentored junior designers through various projects and design tasks.

Motorola, Ft. Lauderdale, FL – *Senior UI Designer* +03.03 – 10.05

01. Defined iDen technology for Windows Mobile platform.
02. Developed new features for iDen handsets (GPS, Camera Applications, Games, Photo Editor).
03. Acted as visual design lead for iDen projects, to include management of 3rd party developers.
04. Created custom content for Boost Mobile and Limited Edition handsets (wallpapers, GPS java applications).

frog design, Austin, TX - *Designer II* +02.00 - 11.02

Clients: Dell, i2 Technologies, Microsoft, Motorola, T-Mobile, Sun Microsystems

Dell (Dell.com)

01. Created and maintained interactive elements and content for dell.com.
02. Created the "Dell Tabs" for customer friendly navigation on homepage and through out the entire site.

i2 Technologies

01. Responsible for icon development for all i2's applications. (700+ icons)
02. Designed and implemented a content management system for all icons.

Microsoft

01. Created early concepts for Windows XP.
02. Designed sample look and U.I. interactions for next generation OS for Tablet PC's.
03. Developed sample icon languages for SQL Server 2003.

Motorola

01. Created "Ultra Modern" concepts for next generation handsets.

Cortex Interactive, Austin, TX - *Lead Designer* +03.98 - 02.00

Clients: Holt, Reinhart, & Winston, Motorola, Paxton/Patterson

01. Trained and led junior designers in various design applications and projects.
 02. Won a 2001 Silver ID Magazine Award for Wei Ghets, an educational CD-Rom.
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Additional.

Strong 2d/Illustration skills.

Education.

The Art Institute of Dallas
Associate of Applied Arts in Computer Animation & Multimedia
Graduation Date: June 1997